

**// Exercise 2.27 Solution: ex02\_27.cpp**

```
#include <iostream> // allows program to perform input and output
using namespace std; // program uses names from the std
namespace
```

```
int main()
```

```
{
```

```
    char symbol; // char read from user
```

```
    cout << "Enter a character: "; // prompt user for data
```

```
    cin >> symbol; // read the character from the keyboard
```

```
    cout << symbol << "'s integer equivalent is "
```

```
        << static_cast< int >( symbol ) << endl;
```

```
} // end main
```

=====

## // Exercise 2.28 Solution: ex02\_28.cpp

```
#include <iostream> // allows program to perform input and output
using namespace std; // program uses names from the std
namespace
```

```
int main()
```

```
{
```

```
    int number = 0; // integer read from user
```

```
    cout << "Enter a five-digit integer: "; // prompt
```

```
    cin >> number; // read integer from user
```

```
    cout << number / 10000 << " ";
```

```
    number = number % 10000;
```

```
    cout << number / 1000 << " ";
```

```
    number = number % 1000;
```

```
    cout << number / 100 << " ";
```

```
    number = number % 100;
```

```
    cout << number / 10 << " ";
```

```
    number = number % 10;
```

```
    cout << number << endl;
```

```
} // end main
```

```
=====
// Fig. 1.14: fig01_14.cpp
```

```
// Using if statements, relational
// operators, and equality operators.
```

```
#include <iostream>
```

```
using std::cout; // program uses cout
```

```
using std::cin; // program uses cin
```

```
using std::endl; // program uses endl
```

```
// function main begins program execution
```

```
int main()
```

```
{
```

```
    int num1; // first number to be read from user
```

```
    int num2; // second number to be read from user
```

```
    cout << "Enter two integers, and I will tell you\n"
```

```
        << "the relationships they satisfy: ";
```

```
    cin >> num1 >> num2; // read two integers
```

```
    if ( num1 == num2 )
```

```
        cout << num1 << " is equal to " << num2 << endl;
```

```
if ( num1 != num2 )  
    cout << num1 << " is not equal to " << num2 << endl;
```

```
if ( num1 < num2 )  
    cout << num1 << " is less than " << num2 << endl;
```

```
if ( num1 > num2 )  
    cout << num1 << " is greater than " << num2 << endl;
```

```
if ( num1 <= num2 )  
    cout << num1 << " is less than or equal to "  
        << num2 << endl;
```

```
if ( num1 >= num2 )  
    cout << num1 << " is greater than or equal to "  
        << num2 << endl;
```

```
return 0; // indicate that program ended successfully
```

```
} // end function main
```

**Check Whether Number is Even or Odd using ternary operators**

```
#include <iostream>
```

```
using namespace std;
```

```
int main() {
    int n;

    cout << "Enter an integer: ";
    cin >> n;

    (n % 2 == 0) ? cout << n << " is even." : cout << n << " is odd.";

    return 0;
}
```

## Check Prime Number

```
/*
 * C++ Program to Check Prime Numbers
 */

using namespace std;
int main ()
{
    int num, i, count = 0;
    cout << "Enter the number to be checked : ";
    cin >> num;
```

```

if (num == 0)
{
    cout << "\n" << num << " is not prime";
    exit(1);
}
else {
    for(i=2; i < num; i++)
        if (num % i == 0)
            count++;
}
if (count > 1)
    cout << "\n" << num << " is not prime.";
else
    cout << "\n" << num << " is prime.";
return 0;
}

```

=====

### Example 1: C++ if Statement

```

// Program to print positive number entered by the user
// If the user enters a negative number, it is skipped

```

```

#include <iostream>

```

```
using namespace std;
```

```
int main() {
```

```
    int number;
```

```
    cout << "Enter an integer: ";
```

```
    cin >> number;
```

```
    // checks if the number is positive
```

```
    if (number > 0) {
```

```
        cout << "You entered a positive integer: " << number << endl;
```

```
    }
```

```
    cout << "This statement is always executed.";
```

```
    return 0;
```

```
}
```

### Example 2: C++ if...else Statement

```
// Program to check whether an integer is positive or negative
```

```
// This program considers 0 as a positive number
```

```
#include <iostream>
using namespace std;

int main() {

    int number;

    cout << "Enter an integer: ";
    cin >> number;

    if (number >= 0) {
        cout << "You entered a positive integer: " << number << endl;
    }
    else {
        cout << "You entered a negative integer: " << number << endl;
    }

    cout << "This line is always printed.";

    return 0;
}
```



=====

### Example 3: C++ if...else...else if

// Program to check whether an integer is positive, negative or zero

```
#include <iostream>
```

```
using namespace std;
```

```
int main() {
```

```
    int number;
```

```
    cout << "Enter an integer: ";
```

```
    cin >> number;
```

```
    if (number > 0) {
```

```
        cout << "You entered a positive integer: " << number << endl;
```

```
    }
```

```
    else if (number < 0) {
```

```
        cout << "You entered a negative integer: " << number <<
```

```
endl;
```

```
    }
```

```
else {  
    cout << "You entered 0." << endl;  
}  
  
cout << "This line is always printed.";  
  
return 0;  
}
```

If the number is greater than 0, the code inside the if block is executed. If the number is less than 0, the code inside the else if block is executed. Otherwise, the code inside the else block is executed.

### Example : C++ Ternary Operator

```
#include <iostream>  
  
#include <string>  
  
using namespace std;  
  
int main() {  
    double marks;
```

```
// take input from users
cout << "Enter your marks: ";
cin >> marks;

// ternary operator checks if
// marks is greater than 40
string result = (marks >= 40) ? "passed" : "failed";

cout << "You " << result << " the exam.";

return 0;

}
```

---

---

```
// Program to build a simple calculator using switch Statement
```

```
#include <iostream>
```

```
using namespace std;
```

```
int main() {
```

```
    char oper;
```

```
    float num1, num2;
```

```
    cout << "Enter an operator (+, -, *, /): ";
```

```
    cin >> oper;
```

```
    cout << "Enter two numbers: " << endl;
```

```
    cin >> num1 >> num2;
```

```
    switch (oper) {
```

```
        case '+':
```

```
            cout << num1 << " + " << num2 << " = " << num1 +  
num2;
```

```
            break;
```

```
        case '-':
```

```
            cout << num1 << " - " << num2 << " = " << num1 -  
num2;
```

```
            break;
```

```
        case '*':
```

```
            cout << num1 << " * " << num2 << " = " << num1 *  
num2;
```

```
        break;
    case '/':
        cout << num1 << " / " << num2 << " = " << num1 /
num2;
        break;
    default:
        // operator doesn't match any case constant (+, -, *, /)
        cout << "Error! The operator is not correct";
        break;
}

return 0;
}
```

```
// Ex. 2.25: ex_02_25.cpp
// What does this program print?
#include <iostream>

using std::cout;
using std::endl;

// function main begins program execution
int main()
{
    int row = 10; // initialize row
    int column; // declare column

    while ( row >= 1 ) { // loop until row < 1
        column = 1; // set column to 1 as iteration begins

        while ( column <= 10 ) { // loop 10 times
            cout << ( row % 2 ? "<" : ">" ); // output
            ++column; // increment column
        } // end inner while

        --row; // decrement row
```

```
cout << endl; // begin new output line
```

```
} // end outer while
```

```
return 0; // indicate successful termination
```

```
} // end function main
```

---

```
// Ex. 2.24: ex02_24.cpp
```

```
// What does this program print?
```

```
#include <iostream>
```

```
using std::cout;
```

```
using std::endl;
```

```
// function main begins program execution
```

```
int main()
```

```
{
```

```
    int count = 1;        // initialize count
```

```
    while ( count <= 10 ) { // loop 10 times
```

```
        // output line of text
```

```
        cout << ( count % 2 ? "****" : "++++++" )
```

```
        << endl;
    ++count;        // increment count
}

return 0; // indicate successful termination

} // end function main
```

---

```
// Ex. 2.15: ex02_15.cpp
// What does this program print?
#include <iostream>

using std::cout;
using std::endl;

// function main begins program execution
int main()
{
    int y;        // declare y
    int x = 1;    // initialize x
    int total = 0; // initialize total

    while ( x <= 10 ) { // loop 10 times
```



```
y = x * x;      // perform calculation
cout << y << endl; // output result
total += y;     // add y to total
++x;           // increment counter x
```

```
} // end while
```

```
cout << "Total is " << total << endl; // display result
```

```
return 0; // indicate successful termination
```

```
} // end function main
```

---

```
// Ex. 2.42: ex02_42.cpp
```

```
// What does this program print?
```

```
#include <iostream>
```

```
using std::cout;
```

```
using std::cin;
```

```
using std::endl;
```

```
// function main begins program execution
```

```
int main()
```

```
{
```

```
int x, // declare x
    y; // declare y

// prompt user for input
cout << "Enter two integers in the range 1-20: ";
cin >> x >> y; // read values for x and y

for ( int i = 1; i <= y; i++ ) { // count from 1 to y

    for ( int j = 1; j <= x; j++ ) // count from 1 to x
        cout << '@';           // output @

    cout << endl;               // begin new line

} // end outer for

return 0; // indicate successful termination

} // end function main
```

---

```
// Ex. 2.5: ex02_05.cpp
```

```
// Calculate the sum of the integers from 1 to 10.
```

```
#include <iostream>
```

```
using std::cout;
using std::endl;

// function main begins program execution
int main()
{
    int sum;          // stores sum of integers 1 to 10
    int x;           // counter

    x = 1;           // count from 1
    sum = 0;         // initialize sum

    while ( x <= 10 ) {
        sum += x;    // add x to sum
        ++x;        // increment x
    } // end while

    cout << "The sum is: " << sum << endl;

    return 0; // indicate successful termination

} // end function main
```

