

Basics of Java Programming

- Strings and Printing

CSC 1051 – Algorithms and Data Structures I

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Course website:

www.csc.villanova.edu/~map/1051/

Some slides in this presentation are adapted from the slides accompanying Java Software Solutions by Lewis & Loftus

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Lab 1:

- Learn about jGrasp - the programming environment that we will be using in this class
 - Compile  and run  a java program
- Understand the relationship between a Java class name and the name of the .java file where the class is defined
- Practice using basic Java output statements and adding comments
- Learn about variables, string literals, concatenation. *E.g.*,

```
System.out.println ("Howdy " + name);
System.out.println ("The answer is " + x);
System.out.print ("Counting... up: " + (count + 1));
System.out.println (" ... and\n ... down: " + (count - 1));
```
- Explore Java syntax
- Experience some errors!

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Character Strings

- A *string literal* is represented by putting double quotes around the text
- Examples:

```
"This is a string literal."
"123 Main Street"
"x"
```

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Character Strings

- A *string literal* is represented by putting double quotes around the text
- Examples:

```
"This is a string literal."
"123 Main Street"
"x"
```

spaces matter in here!

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The println Method

- In the `Lincoln` program we invoked the `println` method to print a character string
- The `System.out` object represents a destination (the monitor screen) to which we can send output

```
System.out.println ("Whatever you are, be a good one.");
```

object method name information provided to the method (parameters)

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The print Method

- In the `Lincoln` program we invoked the `print` method to print a character string
- The `System.out` object represents a destination (the monitor screen) to which we can send output
- `print` is similar to the `println` except that it does not advance to the next line

```
System.out.print ("Whatever you are, be a good one.");
```

object method name information provided to the method (parameters)

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String Concatenation

- The *string concatenation operator* (+) is used to append one string to the end of another

```
"And one more " + "thing"
```

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Hands on:

- Use `MyQuote.java` as a starting point (program from Lab 1), focus on this part of the code:

```
System.out.println ("Howdy " + name);
System.out.println ("The answer is " + x);
System.out.print ("Counting... up: " + (count + 1));
System.out.println (" ... and\n ... down: " + (count - 1));
```

- Try the following:
 - What if you remove the parentheses around `(count + 1)`?
 - What happens if we try this way of breaking a line:

```
System.out.print ("Counting...
                up: " + (count + 1));
```
 - How can we get all this output to print all in one line?
- Other examples (textbook): [Countdown.java](#), [Facts.java](#)

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Escape Sequences

- What if we wanted to print the quote character?
- Let's try something like this...

```
System.out.println ("I said \"Hello\" to you.");
```

- An *escape sequence* is a series of characters that represents a special character
- An escape sequence begins with a backslash character (\)

```
System.out.println ("I said \"Hello\" to you.");
```

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