

```
// Ex. 2.5: ex02_05.cpp
```

```
// Calculate the sum of the integers from 1 to 10.
```

```
#include <iostream>
```

```
using std::cout;
```

```
using std::endl;
```

```
// function main begins program execution
```

```
int main()
```

```
{
```

```
    int sum;        // stores sum of integers 1 to 10
```

```
    int x;          // counter
```

```
    x = 1;          // count from 1
```

```
    sum = 0;        // initialize sum
```

```
    while ( x <= 10 ) {
```

```
        sum += x;    // add x to sum
```

```
        ++x;         // increment x
```

```
    } // end while
```

```
cout << "The sum is: " << sum << endl;
```

```
return 0; // indicate successful termination
```

```
} // end function main
```

```
// Ex. 2.8: ex02_08.cpp
```

```
// Raise x to the y power.
```

```
#include <iostream>
```

```
using std::cout;
```

```
using std::cin;
```

```
using std::endl;
```

```
// function main begins program execution
```

```
int main()
```

```
{
```

```
    int x;    // base
```

```
    int y;    // exponent
```

```
    int i;    // counts from 1 to y
```

```
    int power; // used to calculate x raised to power y
```

```
i = 1;    // initialize i to begin counting from 1
power = 1; // initialize power

cout << "Enter base as an integer: "; // prompt for base
cin >> x;                               // input base

// prompt for exponent
cout << "Enter exponent as an integer: ";
cin >> y;                               // input exponent

// count from 1 to y and multiply power by x each time
while ( i <= y ) {
    power *= x;
    ++i;
} // end while
cout << power << endl; // display result

return 0;    // indicate successful termination

} // end function main
```

=====

//program prints pattern

```
#include <iostream>
```

```
using namespace std ;
```

```
int main ()
```

```
{
```

```
    int i , j ;
```

```
    for ( i=1 ; i<=3; i++){
```

```
        for ( j=1; j<=3;j++){
```

```
            if ( i>= j)
```

```
                cout <<"*";
```

```
            else cout << " ";
```

```
        }
```

```
        cout<<endl;
```

```
    }
```

```
return 0;
```

```
}
```

//program prints pattern

```
#include <iostream>
```

```
using namespace std ;
int main ()
{
    int i , j ;
    int c = 1;
    for ( i=1 ; i<=3; i++){
        for ( j=1; j<=3;j++){
            if ( i>= j){
                cout << c;
                c++;
            }
            else cout << " ";

        }
        cout<<endl;
    }
    return 0;
}
```

=====

// program prints pattern

```
#include <iostream>
```

```
using namespace std ;
```

```
int main ()
{
    int i , j ;
    int c = 0;
    for ( i=1 ; i<=3; i++){
        for ( j=1; j<=3;j++){
            if ( i>= j){

                cout << char (c + 'A');
                c++;
                cout << " ";
            }

            else cout << " ";

        }

        cout<<endl;
    }
    return 0;
}
```

// program calculated factorial

```
#include <iostream>
```

```
using namespace std;
```

```
int main(){
int i=1,x,f;
cout<<"enter the number:";
cin>>x;
f=1;
while (i<=x)
{
f=f*i;
i++;
}
cout << f;
return 0;
}
```

```
// Fig. 2.7: fig02_07.cpp
```

```
// Class average program with counter-controlled repetition.
```

```
#include <iostream>
```

```
using std::cout;
```

```
using std::cin;
```

```
using std::endl;
```

```
// function main begins program execution
```

```
int main()
{
    int total;    // sum of grades input by user
    int gradeCounter; // number of grade to be entered next
    int grade;    // grade value
    int average;  // average of grades

    // initialization phase
    total = 0;    // initialize total
    gradeCounter = 1; // initialize loop counter

    // processing phase
    while ( gradeCounter <= 10 ) {    // loop 10 times
        cout << "Enter grade: ";    // prompt for input
        cin >> grade;                // read grade from user
        total = total + grade;        // add grade to total
        gradeCounter = gradeCounter + 1; // increment counter
    }

    // termination phase
    average = total / 10;            // integer division
```



```

// display result
cout << "Class average is " << average << endl;

return 0; // indicate program ended successfully

} // end function main
=====
// Fig. 2.9: fig02_09.cpp
// Class average program with sentinel-controlled repetition.
#include <iostream>

using std::cout;
using std::cin;
using std::endl;
using std::fixed;

#include <iomanip> // parameterized stream manipulators

using std::setprecision; // sets numeric output precision

// function main begins program execution
int main()

```

```
{
int total;    // sum of grades
int gradeCounter; // number of grades entered
int grade;    // grade value

double average; // number with decimal point for average

// initialization phase
total = 0;    // initialize total
gradeCounter = 0; // initialize loop counter

// processing phase
// get first grade from user
cout << "Enter grade, -1 to end: "; // prompt for input
cin >> grade;           // read grade from user

// loop until sentinel value read from user
while ( grade != -1 ) {
    total = total + grade;    // add grade to total
    gradeCounter = gradeCounter + 1; // increment counter

    cout << "Enter grade, -1 to end: "; // prompt for input
```

```
    cin >> grade;                // read next grade

} // end while

// termination phase
// if user entered at least one grade ...
if ( gradeCounter != 0 ) {

    // calculate average of all grades entered
    average = static_cast< double >( total ) / gradeCounter;

    // display average with two digits of precision
    cout << "Class average is " << setprecision( 2 )
         << fixed << average << endl;

} // end if part of if/else

else // if no grades were entered, output appropriate message
    cout << "No grades were entered" << endl;

return 0; // indicate program ended successfully
```

```
} // end function main
```

The `fixed()` method of stream manipulators in C++ is used to set the floatfield format flag for the specified `str` stream. This flag sets the floatfield to fixed. It means that the floating-point values will be written in fixed point notations.

```
// Fig. 2.11: fig02_11.cpp
```

```
// Analysis of examination results.
```

```
#include <iostream>
```

```
using std::cout;
```

```
using std::cin;
```

```
using std::endl;
```

```
// function main begins program execution
```

```
int main()
```

```
{
```

```
    // initialize variables in declarations
```

```
    int passes = 0;        // number of passes
```

```
    int failures = 0;     // number of failures
```

```
    int studentCounter = 1; // student counter
```

```
    int result;          // one exam result
```

```
// process 10 students using counter-controlled loop
while ( studentCounter <= 10 ) {

    // prompt user for input and obtain value from user
    cout << "Enter result (1 = pass, 2 = fail): ";
    cin >> result;

    // if result 1, increment passes; if/else nested in while
    if ( result == 1 )    // if/else nested in while
        passes = passes + 1;

    else // if result not 1, increment failures
        failures = failures + 1;

    // increment studentCounter so loop eventually terminates
    studentCounter = studentCounter + 1;

} // end while

// termination phase; display number of passes and failures
cout << "Passed " << passes << endl;
```

```
cout << "Failed " << failures << endl;

// if more than eight students passed, print "raise tuition"
if ( passes > 8 )
    cout << "Raise tuition " << endl;

return 0; // successful termination

} // end function main
```

```
// Fig. 2.14: fig02_14.cpp
```

```
// Preincrementing and postincrementing.
```

```
#include <iostream>
```

```
using std::cout;
```

```
using std::endl;
```

```
// function main begins program execution
```

```
int main()
```

```
{
```

```
    int c;           // declare variable
```

```
// demonstrate postincrement
c = 5;           // assign 5 to c
cout << c << endl;    // print 5
cout << c++ << endl;   // print 5 then postincrement
cout << c << endl << endl; // print 6
```

```
// demonstrate preincrement
c = 5;           // assign 5 to c
cout << c << endl;    // print 5
cout << ++c << endl;   // preincrement then print 6
cout << c << endl;    // print 6
```

```
return 0; // indicate successful termination
```

```
} // end function main
```

```
=====
```

```
// Fig. 2.16: fig02_16.cpp
```

```
// Counter-controlled repetition.
```

```
#include <iostream>
```

```
using std::cout;
```

```
using std::endl;
```

```

// function main begins program execution
int main()
{
    int counter = 1;        // initialization

    while ( counter <= 10 ) { // repetition condition
        cout << counter << endl; // display counter
        ++counter;          // increment
    } // end while

    return 0;                // successful termination

} // end function main
//program prints pattern
#include <iostream>
using namespace std ;
int main ()
{
    int i , j ;
    for ( i=1 ; i<=3; i++){
        for ( j=1; j<=3;j++){

```



```
        if ( i+ j >= 4)
            cout <<"*";
        else cout << " ";

    }
    cout<<endl;
}
return 0;
}
```

```
#include <iostream>
using namespace std ;
int main ()
{
    int i,j ;
    for ( i=1 ; i<=9; i++){
        for ( j=1; j<=9;j++){
            if ((i+j>=6) && (j-i<=4) && (i-j<=4) && (i+j<=14))
```

```
        cout <<"*";

        else cout << " ";

    }

    cout<<endl;

}

return 0;

}
```

```
#include <iostream>

using namespace std ;

int main ()

{

    int i,j ;

    for ( i=1 ; i<=9; i++){

        for ( j=1; j<=9;j++){

            if ((i+j==6) || (j-i==4) || (i-j==4) || (i+j==14))
```

```
        cout <<"*";

        else cout << " ";

    }

    cout<<endl;

}

return 0;

}
```

Example

```
#include <iostream>

using namespace std ;

int main ()

{

    int i , j ;

    for ( i=1 ; i<=3; i++){

        for ( j=1; j<=3;j++){
```

```

        if ( i==1 && j ==1){
            cout << 'A' ;
            //cout << endl;
        }
        else if ( i >= j){
            cout <<'B';
            cout << " ";
        }
    }
    cout<<endl;
}

return 0;
}

#include <iostream>
using namespace std ;
int main ()
{
    int i , j ;
    for ( i=1 ; i<=5; i++){
        for ( j=1; j<=5;j++){
            if ( i+j <= 6)

```

```
        cout <<"*";
        else cout << " ";

    }
    cout<<endl;
}
return 0;
}
```

Example

```
#include <iostream>
using namespace std;
int main()
{
    int n, i , j;
    cout << "Enter number of rows: ";
    cin >> n;
    for(i = 1; i <= n; i++)
    {
        for(j = 1; j <= i; j++)
        {
```

```

        cout << "*";
    }
    cout<<"\n";
}

for(i = n; i >= 1; i--)
{
    for(j = 1; j <= i; j++)
    {
        cout << "*" ;
    }
    cout<<"\n";
}
}

```

Example

```

#include <iostream>
using namespace std;
int main()
{
    int c=0;
    for(int i=1;i<=4;i++){
        for(int j=1;j<=7;j++) {

```

```
if (i+j>=5 && j-i<=3){
    cout << (char) (c+'A');
}
else {
    cout << " ";

}

}
cout << endl;
c++;
}
}
```