- 22. Show that  $\max_{x_j \le x \le x_{j+1}} |g(x)| = h^2/4$ , where g(x) = (x jh)(x (j+1)h).
- **23.** The Bernstein polynomial of degree *n* for  $f \in C[0, 1]$  is given by

$$B_n(x) = \sum_{k=0}^n \binom{n}{k} f\left(\frac{k}{n}\right) x^k (1-x)^{n-k},$$

where  $\binom{n}{k}$  denotes n!/k!(n-k)!. These polynomials can be used in a constructive proof of the Weierstrass Approximation Theorem 3.1 (see [Bart]) because  $\lim B_n(x) = f(x)$ , for each  $x \in [0, 1]$ .

- **a.** Find  $B_3(x)$  for the functions **i.** f(x) = x **ii.** f(x) = 1
- **b.** Show that for each  $k \leq n$ ,

$$\binom{n-1}{k-1} = \binom{k}{n} \binom{n}{k}.$$

c. Use part (b) and the fact, from (ii) in part (a), that

$$1 = \sum_{k=0}^{n} {n \choose k} x^{k} (1-x)^{n-k}, \text{ for each } n,$$

to show that, for  $f(x) = x^2$ ,

$$B_n(x) = \left(\frac{n-1}{n}\right)x^2 + \frac{1}{n}x.$$

**d.** Use part (c) to estimate the value of *n* necessary for  $|B_n(x) - x^2| \le 10^{-6}$  to hold for all *x* in [0, 1].

## 3.2 Data Approximation and Neville's Method

In the previous section we found an explicit representation for Lagrange polynomials and their error when approximating a function on an interval. A frequent use of these polynomials involves the interpolation of tabulated data. In this case an explicit representation of the polynomial might not be needed, only the values of the polynomial at specified points. In this situation the function underlying the data might not be known so the explicit form of the error cannot be used. We will now illustrate a practical application of interpolation in such a situation.

#### Illustration

Table 3.2 lists values of a function	f at various points. The approximations to $f(1.5)$
obtained by various Lagrange polyno	omials that use this data will be compared to try and
determine the accuracy of the approx	imation.

x	f(x)
1.0	0.7651977
1.3	0.6200860
1.6	0.4554022
1.9	0.2818186
2.2	0.1103623

Table 3.2

The most appropriate linear polynomial uses  $x_0 = 1.3$  and  $x_1 = 1.6$  because 1.5 is between 1.3 and 1.6. The value of the interpolating polynomial at 1.5 is

$$P_1(1.5) = \frac{(1.5 - 1.6)}{(1.3 - 1.6)} f(1.3) + \frac{(1.5 - 1.3)}{(1.6 - 1.3)} f(1.6)$$
  
=  $\frac{(1.5 - 1.6)}{(1.3 - 1.6)} (0.6200860) + \frac{(1.5 - 1.3)}{(1.6 - 1.3)} (0.4554022) = 0.5102968.$ 

Two polynomials of degree 2 can reasonably be used, one with  $x_0 = 1.3$ ,  $x_1 = 1.6$ , and  $x_2 = 1.9$ , which gives

$$P_2(1.5) = \frac{(1.5 - 1.6)(1.5 - 1.9)}{(1.3 - 1.6)(1.3 - 1.9)}(0.6200860) + \frac{(1.5 - 1.3)(1.5 - 1.9)}{(1.6 - 1.3)(1.6 - 1.9)}(0.4554022) + \frac{(1.5 - 1.3)(1.5 - 1.6)}{(1.9 - 1.3)(1.9 - 1.6)}(0.2818186) = 0.5112857,$$

and one with  $x_0 = 1.0$ ,  $x_1 = 1.3$ , and  $x_2 = 1.6$ , which gives  $\hat{P}_2(1.5) = 0.5124715$ .

In the third-degree case, there are also two reasonable choices for the polynomial. One with  $x_0 = 1.3$ ,  $x_1 = 1.6$ ,  $x_2 = 1.9$ , and  $x_3 = 2.2$ , which gives  $P_3(1.5) = 0.5118302$ .

The second third-degree approximation is obtained with  $x_0 = 1.0$ ,  $x_1 = 1.3$ ,  $x_2 = 1.6$ , and  $x_3 = 1.9$ , which gives  $\hat{P}_3(1.5) = 0.5118127$ . The fourth-degree Lagrange polynomial uses all the entries in the table. With  $x_0 = 1.0$ ,  $x_1 = 1.3$ ,  $x_2 = 1.6$ ,  $x_3 = 1.9$ , and  $x_4 = 2.2$ , the approximation is  $P_4(1.5) = 0.5118200$ .

Because  $P_3(1.5)$ ,  $\hat{P}_3(1.5)$ , and  $P_4(1.5)$  all agree to within  $2 \times 10^{-5}$  units, we expect this degree of accuracy for these approximations. We also expect  $P_4(1.5)$  to be the most accurate approximation, since it uses more of the given data.

The function we are approximating is actually the Bessel function of the first kind of order zero, whose value at 1.5 is known to be 0.5118277. Therefore, the true accuracies of the approximations are as follows:

$$\begin{split} |P_1(1.5) - f(1.5)| &\approx 1.53 \times 10^{-3}, \\ |P_2(1.5) - f(1.5)| &\approx 5.42 \times 10^{-4}, \\ |\hat{P}_2(1.5) - f(1.5)| &\approx 6.44 \times 10^{-4}, \\ |P_3(1.5) - f(1.5)| &\approx 2.5 \times 10^{-6}, \\ |\hat{P}_3(1.5) - f(1.5)| &\approx 1.50 \times 10^{-5}, \\ |P_4(1.5) - f(1.5)| &\approx 7.7 \times 10^{-6}. \end{split}$$

Although  $P_3(1.5)$  is the most accurate approximation, if we had no knowledge of the actual value of f(1.5), we would accept  $P_4(1.5)$  as the best approximation since it includes the most data about the function. The Lagrange error term derived in Theorem 3.3 cannot be applied here because we have no knowledge of the fourth derivative of f. Unfortunately, this is generally the case.

#### **Neville's Method**

A practical difficulty with Lagrange interpolation is that the error term is difficult to apply, so the degree of the polynomial needed for the desired accuracy is generally not known until computations have been performed. A common practice is to compute the results given from various polynomials until appropriate agreement is obtained, as was done in the previous Illustration. However, the work done in calculating the approximation by the second polynomial does not lessen the work needed to calculate the third approximation; nor is the fourth approximation easier to obtain once the third approximation is known, and so on. We will now derive these approximating polynomials in a manner that uses the previous calculations to greater advantage.

- **Definition 3.4** Let f be a function defined at  $x_0, x_1, x_2, ..., x_n$ , and suppose that  $m_1, m_2, ..., m_k$  are k distinct integers, with  $0 \le m_i \le n$  for each i. The Lagrange polynomial that agrees with f(x) at the k points  $x_{m_1}, x_{m_2}, ..., x_{m_k}$  is denoted  $P_{m_1, m_2, ..., m_k}(x)$ .
  - **Example 1** Suppose that  $x_0 = 1$ ,  $x_1 = 2$ ,  $x_2 = 3$ ,  $x_3 = 4$ ,  $x_4 = 6$ , and  $f(x) = e^x$ . Determine the interpolating polynomial denoted  $P_{1,2,4}(x)$ , and use this polynomial to approximate f(5).

**Solution** This is the Lagrange polynomial that agrees with f(x) at  $x_1 = 2$ ,  $x_2 = 3$ , and  $x_4 = 6$ . Hence

$$P_{1,2,4}(x) = \frac{(x-3)(x-6)}{(2-3)(2-6)}e^2 + \frac{(x-2)(x-6)}{(3-2)(3-6)}e^3 + \frac{(x-2)(x-3)}{(6-2)(6-3)}e^6.$$

So

$$f(5) \approx P(5) = \frac{(5-3)(5-6)}{(2-3)(2-6)}e^2 + \frac{(5-2)(5-6)}{(3-2)(3-6)}e^3 + \frac{(5-2)(5-3)}{(6-2)(6-3)}e^6$$
$$= -\frac{1}{2}e^2 + e^3 + \frac{1}{2}e^6 \approx 218.105.$$

The next result describes a method for recursively generating Lagrange polynomial approximations.

**Theorem 3.5** Let f be defined at  $x_0, x_1, \ldots, x_k$ , and let  $x_i$  and  $x_i$  be two distinct numbers in this set. Then

$$P(x) = \frac{(x - x_j)P_{0,1,\dots,j-1,j+1,\dots,k}(x) - (x - x_i)P_{0,1,\dots,i-1,i+1,\dots,k}(x)}{(x_i - x_j)}$$

is the *k*th Lagrange polynomial that interpolates f at the k + 1 points  $x_0, x_1, \ldots, x_k$ .

**Proof** For ease of notation, let  $Q \equiv P_{0,1,\dots,i-1,i+1,\dots,k}$  and  $\hat{Q} \equiv P_{0,1,\dots,j-1,j+1,\dots,k}$ . Since Q(x) and  $\hat{Q}(x)$  are polynomials of degree k-1 or less, P(x) is of degree at most k.

First note that  $\hat{Q}(x_i) = f(x_i)$ , implies that

$$P(x_i) = \frac{(x_i - x_j)Q(x_i) - (x_i - x_i)Q(x_i)}{x_i - x_j} = \frac{(x_i - x_j)}{(x_i - x_j)}f(x_i) = f(x_i).$$

Similarly, since  $Q(x_j) = f(x_j)$ , we have  $P(x_j) = f(x_j)$ .

In addition, if  $0 \le r \le k$  and *r* is neither *i* nor *j*, then  $Q(x_r) = \hat{Q}(x_r) = f(x_r)$ . So

$$P(x_r) = \frac{(x_r - x_j)\hat{Q}(x_r) - (x_r - x_i)Q(x_r)}{x_i - x_j} = \frac{(x_i - x_j)}{(x_i - x_j)}f(x_r) = f(x_r).$$

But, by definition,  $P_{0,1,\dots,k}(x)$  is the unique polynomial of degree at most *k* that agrees with *f* at  $x_0, x_1, \dots, x_k$ . Thus,  $P \equiv P_{0,1,\dots,k}$ .

Theorem 3.5 implies that the interpolating polynomials can be generated recursively. For example, we have

$$P_{0,1} = \frac{1}{x_1 - x_0} [(x - x_0)P_1 - (x - x_1)P_0], \qquad P_{1,2} = \frac{1}{x_2 - x_1} [(x - x_1)P_2 - (x - x_2)P_1],$$
$$P_{0,1,2} = \frac{1}{x_2 - x_0} [(x - x_0)P_{1,2} - (x - x_2)P_{0,1}],$$

and so on. They are generated in the manner shown in Table 3.3, where each row is completed before the succeeding rows are begun.

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Tab	le	3.3	
		0.0	Xc

$x_0$	$P_0$				
$x_1$	$P_1$	$P_{0,1}$			
$x_2$	$P_2$	$P_{1,2}$	$P_{0,1,2}$		
$x_3$	$P_3$	$P_{2,3}$	$P_{1,2,3}$	$P_{0,1,2,3}$	
$x_4$	$P_4$	$P_{3,4}$	$P_{2,3,4}$	$P_{1,2,3,4}$	$P_{0,1,2,3,4}$

The procedure that uses the result of Theorem 3.5 to recursively generate interpolating polynomial approximations is called **Neville's method**. The *P* notation used in Table 3.3 is cumbersome because of the number of subscripts used to represent the entries. Note, however, that as an array is being constructed, only two subscripts are needed. Proceeding down the table corresponds to using consecutive points  $x_i$  with larger *i*, and proceeding to the right corresponds to increasing the degree of the interpolating polynomial. Since the points appear consecutively in each entry, we need to describe only a starting point and the number of additional points used in constructing the approximation.

To avoid the multiple subscripts, we let  $Q_{i,j}(x)$ , for  $0 \le j \le i$ , denote the interpolating polynomial of degree *j* on the (j + 1) numbers  $x_{i-j}, x_{i-j+1}, \ldots, x_{i-1}, x_i$ ; that is,

$$Q_{i,j} = P_{i-j,i-j+1,...,i-1,i}.$$

Using this notation provides the Q notation array in Table 3.4.

Table 3.4

Eric Harold Neville (1889–1961)

gave this modification of the

Lagrange formula in a paper published in 1932.[N]

$x_{0}$	$P_0 = Q_{0,0}$				
$x_1$	$P_1 = Q_{1,0}$	$P_{0,1} = Q_{1,1}$			
$x_2$	$P_2 = Q_{2,0}$	$P_{1,2} = Q_{2,1}$	$P_{0,1,2} = Q_{2,2}$		
$x_3$	$P_3 = Q_{3,0}$	$P_{2,3} = Q_{3,1}$	$P_{1,2,3} = Q_{3,2}$	$P_{0,1,2,3} = Q_{3,3}$	
$x_4$	$P_4 = Q_{4,0}$	$P_{3,4} = Q_{4,1}$	$P_{2,3,4} = Q_{4,2}$	$P_{1,2,3,4} = Q_{4,3}$	$P_{0,1,2,3,4} = Q_{4,4}$

# **Example 2** Values of various interpolating polynomials at x = 1.5 were obtained in the Illustration at the beginning of the Section using the data shown in Table 3.5. Apply Neville's method to the data by constructing a recursive table of the form shown in Table 3.4.

**Solution** Let  $x_0 = 1.0$ ,  $x_1 = 1.3$ ,  $x_2 = 1.6$ ,  $x_3 = 1.9$ , and  $x_4 = 2.2$ , then  $Q_{0,0} = f(1.0)$ ,  $Q_{1,0} = f(1.3)$ ,  $Q_{2,0} = f(1.6)$ ,  $Q_{3,0} = f(1.9)$ , and  $Q_{4,0} = f(2.2)$ . These are the five polynomials of degree zero (constants) that approximate f(1.5), and are the same as data given in Table 3.5.

Calculating the first-degree approximation  $Q_{1,1}(1.5)$  gives

$$Q_{1,1}(1.5) = \frac{(x - x_0)Q_{1,0} - (x - x_1)Q_{0,0}}{x_1 - x_0}$$
  
=  $\frac{(1.5 - 1.0)Q_{1,0} - (1.5 - 1.3)Q_{0,0}}{1.3 - 1.0}$   
=  $\frac{0.5(0.6200860) - 0.2(0.7651977)}{0.3} = 0.5233449$ 

Similarly,

$$Q_{2,1}(1.5) = \frac{(1.5 - 1.3)(0.4554022) - (1.5 - 1.6)(0.6200860)}{1.6 - 1.3} = 0.5102968,$$
  
$$Q_{3,1}(1.5) = 0.5132634, \text{ and } Q_{4,1}(1.5) = 0.5104270.$$

# Table 3.5

x	f(x)
1.0	0.7651977
1.3	0.6200860
1.6	0.4554022
1.9	0.2818186
2.2	0.1103623

The best linear approximation is expected to be  $Q_{2,1}$  because 1.5 is between  $x_1 = 1.3$  and  $x_2 = 1.6$ .

In a similar manner, approximations using higher-degree polynomials are given by

$$Q_{2,2}(1.5) = \frac{(1.5 - 1.0)(0.5102968) - (1.5 - 1.6)(0.5233449)}{1.6 - 1.0} = 0.5124715,$$
  
$$Q_{3,2}(1.5) = 0.5112857, \text{ and } Q_{4,2}(1.5) = 0.5137361.$$

The higher-degree approximations are generated in a similar manner and are shown in Table 3.6.

Ta	bl	e	3.	6	1	(

2.2	0.1103623	0.5104270	0.5137361	0.5118302	0.5118200
1.9	0.2818186	0.5132634	0.5112857	0.5118127	
1.6	0.4554022	0.5102968	0.5124715		
1.3	0.6200860	0.5233449			
1.0	0.7651977				

If the latest approximation,  $Q_{4,4}$ , was not sufficiently accurate, another node,  $x_5$ , could be selected, and another row added to the table:

$$x_5 \quad Q_{5,0} \quad Q_{5,1} \quad Q_{5,2} \quad Q_{5,3} \quad Q_{5,4} \quad Q_{5,5}.$$

Then  $Q_{4,4}$ ,  $Q_{5,4}$ , and  $Q_{5,5}$  could be compared to determine further accuracy.

The function in Example 2 is the Bessel function of the first kind of order zero, whose value at 2.5 is -0.0483838, and the next row of approximations to f(1.5) is

 $2.5 \quad - \; 0.0483838 \quad 0.4807699 \quad 0.5301984 \quad 0.5119070 \quad 0.5118430 \quad 0.5118277.$ 

The final new entry, 0.5118277, is correct to all seven decimal places.

The NumericalAnalysis package in Maple can be used to apply Neville's method for the values of x and f(x) = y in Table 3.6. After loading the package we define the data with

xy := [[1.0, 0.7651977], [1.3, 0.6200860], [1.6, 0.4554022], [1.9, 0.2818186]]

Neville's method using this data gives the approximation at x = 1.5 with the command

p3 := PolynomialInterpolation(xy, method = neville, extrapolate = [1.5])

The output from Maple for this command is

#### *POLYINTERP*([[1.0, 0.7651977], [1.3, 0.6200860], [1.6, 0.4554022], [1.9, 0.2818186]], *method = neville, extrapolate =* [1.5], *INFO*)

which isn't very informative. To display the information, we enter the command

#### NevilleTable(p3, 1.5)

and Maple returns an array with four rows and four columns. The nonzero entries corresponding to the top four rows of Table 3.6 (with the first column deleted), the zero entries are simply used to fill up the array.

To add the additional row to the table using the additional data (2.2, 0.1103623) we use the command

p3a := AddPoint(p3, [2.2, 0.1103623])

and a new array with all the approximation entries in Table 3.6 is obtained with

*NevilleTable*(*p*3*a*, 1.5)

#### Example 3

Table 3.7						
i	$x_i$	$\ln x_i$				
0	2.0	0.6931				
1	2.2	0.7885				
2	2.3	0.8329				

**3** Table 3.7 lists the values of  $f(x) = \ln x$  accurate to the places given. Use Neville's method and four-digit rounding arithmetic to approximate  $f(2.1) = \ln 2.1$  by completing the Neville table.

**Solution** Because  $x - x_0 = 0.1$ ,  $x - x_1 = -0.1$ ,  $x - x_2 = -0.2$ , and we are given  $Q_{0,0} = 0.6931$ ,  $Q_{1,0} = 0.7885$ , and  $Q_{2,0} = 0.8329$ , we have

$$Q_{1,1} = \frac{1}{0.2} \left[ (0.1)0.7885 - (-0.1)0.6931 \right] = \frac{0.1482}{0.2} = 0.7410$$

and

$$Q_{2,1} = \frac{1}{0.1} \left[ (-0.1)0.8329 - (-0.2)0.7885 \right] = \frac{0.07441}{0.1} = 0.7441$$

The final approximation we can obtain from this data is

$$Q_{2,1} = \frac{1}{0.3} \left[ (0.1)0.7441 - (-0.2)0.7410 \right] = \frac{0.2276}{0.3} = 0.7420.$$

These values are shown in Table 3.8.

Table 3.8

i	$x_i$	$x - x_i$	$Q_{i0}$	$Q_{i1}$	$Q_{i2}$
0	2.0	0.1	0.6931		
1	2.2	-0.1	0.7885	0.7410	
2	2.3	-0.2	0.8329	0.7441	0.7420

In the preceding example we have  $f(2.1) = \ln 2.1 = 0.7419$  to four decimal places, so the absolute error is

$$|f(2.1) - P_2(2.1)| = |0.7419 - 0.7420| = 10^{-4}.$$

However, f'(x) = 1/x,  $f''(x) = -1/x^2$ , and  $f'''(x) = 2/x^3$ , so the Lagrange error formula (3.3) in Theorem 3.3 gives the error bound

$$|f(2.1) - P_2(2.1)| = \left| \frac{f'''(\xi(2.1))}{3!} (x - x_0)(x - x_1)(x - x_2) \right|$$
$$= \left| \frac{1}{3 \left(\xi(2.1)\right)^3} (0.1)(-0.1)(-0.2) \right| \le \frac{0.002}{3(2)^3} = 8.\overline{3} \times 10^{-5}.$$

Notice that the actual error,  $10^{-4}$ , exceeds the error bound,  $8.\overline{3} \times 10^{-5}$ . This apparent contradiction is a consequence of finite-digit computations. We used four-digit rounding arithmetic, and the Lagrange error formula (3.3) assumes infinite-digit arithmetic. This caused our actual errors to exceed the theoretical error estimate.

• Remember: You cannot expect more accuracy than the arithmetic provides.

Algorithm 3.1 constructs the entries in Neville's method by rows.



#### **Neville's Iterated Interpolation**

To evaluate the interpolating polynomial *P* on the n + 1 distinct numbers  $x_0, \ldots, x_n$  at the number *x* for the function *f*:

**INPUT** numbers  $x, x_0, x_1, ..., x_n$ ; values  $f(x_0), f(x_1), ..., f(x_n)$  as the first column  $Q_{0,0}, Q_{1,0}, ..., Q_{n,0}$  of Q.

**OUTPUT** the table Q with  $P(x) = Q_{n,n}$ .

Step 1 For i = 1, 2, ..., nfor j = 1, 2, ..., iset  $Q_{i,j} = \frac{(x - x_{i-j})Q_{i,j-1} - (x - x_i)Q_{i-1,j-1}}{x_i - x_{i-j}}$ .

Step 2 OUTPUT (Q); STOP.

The algorithm can be modified to allow for the addition of new interpolating nodes. For example, the inequality

$$|Q_{i,i} - Q_{i-1,i-1}| < \varepsilon$$

can be used as a stopping criterion, where  $\varepsilon$  is a prescribed error tolerance. If the inequality is true,  $Q_{i,i}$  is a reasonable approximation to f(x). If the inequality is false, a new interpolation point,  $x_{i+1}$ , is added.

### EXERCISE SET 3.2

- **1.** Use Neville's method to obtain the approximations for Lagrange interpolating polynomials of degrees one, two, and three to approximate each of the following:
  - **a.** f(8.4) if f(8.1) = 16.94410, f(8.3) = 17.56492, f(8.6) = 18.50515, f(8.7) = 18.82091
  - **b.**  $f\left(-\frac{1}{3}\right)$  if f(-0.75) = -0.07181250, f(-0.5) = -0.02475000, f(-0.25) = 0.33493750, f(0) = 1.10100000
  - **c.** f(0.25) if f(0.1) = 0.62049958, f(0.2) = -0.28398668, f(0.3) = 0.00660095, f(0.4) = 0.24842440
  - **d.** f(0.9) if f(0.6) = -0.17694460, f(0.7) = 0.01375227, f(0.8) = 0.22363362, f(1.0) = 0.65809197
- **2.** Use Neville's method to obtain the approximations for Lagrange interpolating polynomials of degrees one, two, and three to approximate each of the following:
  - **a.** f(0.43) if f(0) = 1, f(0.25) = 1.64872, f(0.5) = 2.71828, f(0.75) = 4.48169
  - **b.** f(0) if f(-0.5) = 1.93750, f(-0.25) = 1.33203, f(0.25) = 0.800781, f(0.5) = 0.687500
  - c. f(0.18) if f(0.1) = -0.29004986, f(0.2) = -0.56079734, f(0.3) = -0.81401972, f(0.4) = -1.0526302
  - **d.** f(0.25) if f(-1) = 0.86199480, f(-0.5) = 0.95802009, f(0) = 1.0986123, f(0.5) = 1.2943767
- 3. Use Neville's method to approximate  $\sqrt{3}$  with the following functions and values.
  - **a.**  $f(x) = 3^x$  and the values  $x_0 = -2$ ,  $x_1 = -1$ ,  $x_2 = 0$ ,  $x_3 = 1$ , and  $x_4 = 2$ .
  - **b.**  $f(x) = \sqrt{x}$  and the values  $x_0 = 0, x_1 = 1, x_2 = 2, x_3 = 4$ , and  $x_4 = 5$ .
  - **c.** Compare the accuracy of the approximation in parts (a) and (b).
- 4. Let  $P_3(x)$  be the interpolating polynomial for the data (0, 0), (0.5, y), (1, 3), and (2, 2). Use Neville's method to find y if  $P_3(1.5) = 0$ .

5. Neville's method is used to approximate f(0.4), giving the following table.

$x_0 = 0$	$P_0 = 1$			
$x_1 = 0.25$	$P_1 = 2$	$P_{01} = 2.6$		
$x_2 = 0.5$	$P_2$	$P_{1,2}$	$P_{0,1,2}$	
$x_3 = 0.75$	$P_3 = 8$	$P_{2,3} = 2.4$	$P_{1,2,3} = 2.96$	$P_{0,1,2,3} = 3.016$

Determine  $P_2 = f(0.5)$ .

- 6. Neville's method is used to approximate f(0.5), giving the following table.
  - $\begin{array}{ll} x_0 = 0 & P_0 = 0 \\ x_1 = 0.4 & P_1 = 2.8 & P_{0,1} = 3.5 \\ x_2 = 0.7 & P_2 & P_{1,2} & P_{0,1,2} = \frac{27}{7} \end{array}$

Determine  $P_2 = f(0.7)$ .

7. Suppose  $x_j = j$ , for j = 0, 1, 2, 3 and it is known that

$$P_{0,1}(x) = 2x + 1$$
,  $P_{0,2}(x) = x + 1$ , and  $P_{1,2,3}(2.5) = 3$ .

Find  $P_{0,1,2,3}(2.5)$ .

8. Suppose  $x_j = j$ , for j = 0, 1, 2, 3 and it is known that

$$P_{0,1}(x) = x + 1$$
,  $P_{1,2}(x) = 3x - 1$ , and  $P_{1,2,3}(1.5) = 4$ .

Find  $P_{0,1,2,3}(1.5)$ .

- 9. Neville's Algorithm is used to approximate f(0) using f(-2), f(-1), f(1), and f(2). Suppose f(-1) was understated by 2 and f(1) was overstated by 3. Determine the error in the original calculation of the value of the interpolating polynomial to approximate f(0).
- 10. Neville's Algorithm is used to approximate f(0) using f(-2), f(-1), f(1), and f(2). Suppose f(-1) was overstated by 2 and f(1) was understated by 3. Determine the error in the original calculation of the value of the interpolating polynomial to approximate f(0).
- 11. Construct a sequence of interpolating values  $y_n$  to  $f(1 + \sqrt{10})$ , where  $f(x) = (1 + x^2)^{-1}$  for  $-5 \le x \le 5$ , as follows: For each n = 1, 2, ..., 10, let h = 10/n and  $y_n = P_n(1 + \sqrt{10})$ , where  $P_n(x)$  is the interpolating polynomial for f(x) at the nodes  $x_0^{(n)}, x_1^{(n)}, ..., x_n^{(n)}$  and  $x_j^{(n)} = -5 + jh$ , for each j = 0, 1, 2, ..., n. Does the sequence  $\{y_n\}$  appear to converge to  $f(1 + \sqrt{10})$ ?

**Inverse Interpolation** Suppose  $f \in C^1[a, b]$ ,  $f'(x) \neq 0$  on [a, b] and f has one zero p in [a, b]. Let  $x_0, \ldots, x_n$ , be n + 1 distinct numbers in [a, b] with  $f(x_k) = y_k$ , for each  $k = 0, 1, \ldots, n$ . To approximate p construct the interpolating polynomial of degree n on the nodes  $y_0, \ldots, y_n$  for  $f^{-1}$ . Since  $y_k = f(x_k)$  and 0 = f(p), it follows that  $f^{-1}(y_k) = x_k$  and  $p = f^{-1}(0)$ . Using iterated interpolation to approximate  $f^{-1}(0)$  is called *iterated inverse interpolation*.

12. Use iterated inverse interpolation to find an approximation to the solution of  $x - e^{-x} = 0$ , using the data

x	0.3	0.4	0.5	0.6
$e^{-x}$	0.740818	0.670320	0.606531	0.548812

13. Construct an algorithm that can be used for inverse interpolation.

# 3.3 Divided Differences

Iterated interpolation was used in the previous section to generate successively higher-degree polynomial approximations at a specific point. Divided-difference methods introduced in this section are used to successively generate the polynomials themselves.

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Suppose that  $P_n(x)$  is the *n*th Lagrange polynomial that agrees with the function f at the distinct numbers  $x_0, x_1, \ldots, x_n$ . Although this polynomial is unique, there are alternate algebraic representations that are useful in certain situations. The divided differences of f with respect to  $x_0, x_1, \ldots, x_n$  are used to express  $P_n(x)$  in the form

$$P_n(x) = a_0 + a_1(x - x_0) + a_2(x - x_0)(x - x_1) + \dots + a_n(x - x_0) \dots (x - x_{n-1}), \quad (3.5)$$

for appropriate constants  $a_0, a_1, \ldots, a_n$ . To determine the first of these constants,  $a_0$ , note that if  $P_n(x)$  is written in the form of Eq. (3.5), then evaluating  $P_n(x)$  at  $x_0$  leaves only the constant term  $a_0$ ; that is,

$$a_0 = P_n(x_0) = f(x_0)$$

Similarly, when P(x) is evaluated at  $x_1$ , the only nonzero terms in the evaluation of  $P_n(x_1)$  are the constant and linear terms,

$$f(x_0) + a_1(x_1 - x_0) = P_n(x_1) = f(x_1);$$

so

$$a_1 = \frac{f(x_1) - f(x_0)}{x_1 - x_0}.$$
(3.6)

We now introduce the divided-difference notation, which is related to Aitken's  $\Delta^2$  notation used in Section 2.5. The *zeroth divided difference* of the function f with respect to  $x_i$ , denoted  $f[x_i]$ , is simply the value of f at  $x_i$ :

$$f[x_i] = f(x_i).$$
 (3.7)

The remaining divided differences are defined recursively; the *first divided difference* of f with respect to  $x_i$  and  $x_{i+1}$  is denoted  $f[x_i, x_{i+1}]$  and defined as

$$f[x_i, x_{i+1}] = \frac{f[x_{i+1}] - f[x_i]}{x_{i+1} - x_i}.$$
(3.8)

The second divided difference,  $f[x_i, x_{i+1}, x_{i+2}]$ , is defined as

$$f[x_i, x_{i+1}, x_{i+2}] = \frac{f[x_{i+1}, x_{i+2}] - f[x_i, x_{i+1}]}{x_{i+2} - x_i}.$$

Similarly, after the (k - 1)st divided differences,

$$f[x_i, x_{i+1}, x_{i+2}, \dots, x_{i+k-1}]$$
 and  $f[x_{i+1}, x_{i+2}, \dots, x_{i+k-1}, x_{i+k}]$ ,

have been determined, the *k*th divided difference relative to  $x_i, x_{i+1}, x_{i+2}, \ldots, x_{i+k}$  is

$$f[x_i, x_{i+1}, \dots, x_{i+k-1}, x_{i+k}] = \frac{f[x_{i+1}, x_{i+2}, \dots, x_{i+k}] - f[x_i, x_{i+1}, \dots, x_{i+k-1}]}{x_{i+k} - x_i}.$$
 (3.9)

The process ends with the single *nth divided difference*,

$$f[x_0, x_1, \dots, x_n] = \frac{f[x_1, x_2, \dots, x_n] - f[x_0, x_1, \dots, x_{n-1}]}{x_n - x_0}$$

Because of Eq. (3.6) we can write  $a_1 = f[x_0, x_1]$ , just as  $a_0$  can be expressed as  $a_0 = f(x_0) = f[x_0]$ . Hence the interpolating polynomial in Eq. (3.5) is

$$P_n(x) = f[x_0] + f[x_0, x_1](x - x_0) + a_2(x - x_0)(x - x_1)$$
$$+ \dots + a_n(x - x_0)(x - x_1) \dots (x - x_{n-1}).$$

As in so many areas, Isaac Newton is prominent in the study of difference equations. He developed interpolation formulas as early as 1675, using his  $\Delta$ notation in tables of differences. He took a very general approach to the difference formulas, so explicit examples that he produced, including Lagrange's formulas, are often known by other names.